**FMMGA MODIFIED STABLEFORD TOURNAMENT**

**18 hole tournament** played with **points as opposed to actual score**. You are awarded points based on how you play a hole.

Points and scoring:

|  |  |
| --- | --- |
| **Triple Bogey** | **-1** |
| **Double Bogey** | **0** |
| **Bogey** | **1** |
| **Par** | **2** |
| **Birdie** | **4** |
| **Eagle** | **7** |
| **Double Eagle** | **11** |

At the **end of your round**, you tally your total points. The scorers in the club house will add your handicap index (will be posted on the score sheet).

* if you attain 26 points and you are a 9.2 index you will have an overall score of 35.2 points. We are using the index to help break ties. The person with the highest point total will win the flight.
* **Please put actual score for each hole on your cards on one line then your points on the line below so both can be checked by scorers inside.**
* **Triple Bogey Limit** – if you are putting for a triple, pick it up!

**Tees:**

* **64 and under** play the white tees.
* Players **65 to 74** play the gold tees.
* Players **75 and over** play Red Tees

**Playing conditions:**

* We will **lift, clean, and place** the ball within one club length (no closer to the hole) in your through the course. Play ball down in bunker unless you are in unraked area or footprint. Consult with playing partners for confirmation.
* All putts must be holed unless putting for triple.
* **We also play root rule – if your ball (not your feet) are on a root, free drop to closest point of relief no closer to the hole.** Before touching ball, make sure your playing competitors know your intentions.

**Skat Game** – this is optional for 10 dollars per person. Skat game determined after field is secure !!!

**Play Ready golf!** **Slow play may result in penalty strokes. YOU MUST KEEP UP WITH THE GROUP AHEAD OF YOU!** Food and drink after the round. Have fun!